



Applied Mathematics M1 9 Constant acceleration Booklet

Year 12

HGS Maths



Dr Frost Course



Name:

Class:

Contents

Notes for chapter 8 : modelling assumptions and definitions/conventions

- 9.1) Displacement-time graphs
- 9.2) Velocity-time graphs
- 9.3) Constant acceleration formulae 1
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- 9.5) Vertical motion under gravity

Extract from Formulae booklet Past Paper Practice Summary

Prior knowledge check

Prior knowledge check

- **1** For each graph find:
 - i the gradient
 - ii the shaded area under the graph.



- 2 A car travels for 45 minutes at an average speed of 35 mph. Find the distance travelled.
- **3 a** Solve the simultaneous equations:

$$3x - 2y = 9$$
$$x + 4y + 4 = 0$$

b Solve $2x^2 + 3x - 7 = 0$. Give your answers to 3 s.f.

Modelling Assumptions

Model	Modelling assumptions	
Particle – Dimensions of the object are negligible.	 mass of the object is concentrated at a single point rotational forces and air resistance can be ignored 	
Rod – All dimensions but one are negligible, like a pole or a beam.	 mass is concentrated along a line no thickness rigid (does not bend or buckle) 	
Lamina – Object with area but negligible thickness, like a sheet of paper.	 mass is distributed across a flat surface 	
Uniform body – Mass is distributed evenly.	 mass of the object is concentrated at a single point at the geometrical centre of the body – the centre of mass 	
Light object – Mass of the object is small compared to other masses, like a string or a pulley.	treat object as having zero masstension the same at both ends of a light string	
Inextensible string – A string that does not stretch under load.	 acceleration is the same in objects connected by a taut inextensible string 	
Smooth surface	 assume that there is no friction between the surface and any object on it 	
Rough surface – If a surface is not smooth, it is rough.	 objects in contact with the surface experience a frictional force if they are moving or are acted on by a force 	
Wire - Rigid thin length of metal.	 treated as one-dimensional 	
Smooth and light pulley – all pulleys you consider will be smooth and light.	 pulley has no mass tension is the same on either side of the pulley	
Bead – Particle with a hole in it for threading on a wire or string.	moves freely along a wire or stringtension is the same on either side of the bead	
Peg – A support from which a body can be suspended or rested.	dimensionless and fixedcan be rough or smooth as specified in question	
Air resistance – Resistance experienced as an object moves through the air.	 usually modelled as being negligible 	
Gravity – Force of attraction between all objects. Acceleration due to gravity is denoted by g. $\phantom{aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa$	 assume that all objects with mass are attracted towards the Earth Earth's gravity is uniform and acts vertically downwards g is constant and is taken as 9.8 m s⁻², unless otherwise stated in the question 	

Example 2

A mass is attached to a length of string which is fixed to the ceiling.The mass is drawn to one side with the string taut and allowed to swing.State the effect of the following assumptions on any calculations made using this model:a The string is light and inextensible.b The mass is modelled as a particle.

a Ignore the mass of the string and any stretching effect caused by the mass.b Ignore the rotational effect of any external forces that

are acting on it, and the effects of air resistance.

Quantities and units

Quantity	Unit	Symbol
Mass	kilogram	kg
Length/displacement	metre	m
Time	seconds	S

Watch out

A common misconception is that kilograms measure weight not mass. However, **weight** is a **force** which is measured in **newtons (N)**.

These **derived** units are compound units built from the base units.

Quantity	Unit	Symbol
Speed/velocity	metres per second	m s ⁻¹
Acceleration	metres per second per second	m s ⁻²
Weight/force	newton	N (= kg m s ⁻²)

Types of Forces

You will encounter a variety of forces in mechanics. These force diagrams show some of the most common forces.

- The weight (or gravitational force) of an object acts vertically downwards.
- The normal reaction is the force which acts perpendicular to a surface when an object is in contact with the surface. In this example the normal reaction is due to the weight of the book resting on the surface of the table.
- The friction is a force which opposes the motion between two rough surfaces.
- If an object is being pulled along by a string, the force acting on the object is called the tension in the string.



 Buoyancy is the upward force on a body that allows it to float or rise when submerged in a liquid. In this example buoyancy acts to keep the boat afloat in the water.





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 Air resistance opposes motion. In this example the weight of the parachutist acts vertically downwards and the air resistance acts vertically upwards.





A scalar quantity has magnitude only.

These are examples of **scalar** quantities.

Quantity	Description	Unit
Distance	measure of length	metre (m)
Speed	measure of how quickly a body moves	metres per second (m s ⁻¹)
Time	measure of ongoing events taking place	second (s)
Mass	measure of the quantity of matter contained in an object	kilogram (kg)

Scalar quantities are always **positive**. When considering motion in a straight line (1-dimensional motion), **vector** quantities can be **positive** or **negative**.

A vector is a quantity which has both magnitude and direction.

These are examples of **vector** quantities.

Quantity	Description	Unit
Displacement	distance in a particular direction	metre (m)
Velocity	rate of change of displacement	metres per second (m s ⁻¹)
Acceleration	rate of change of velocity	metres per second per second (m s ⁻²)
Force/weight	described by magnitude, direction and point of application	newton (N)



Notes

Notes

A cyclist rides in a straight line for 30 minutes. She waits for a quarter of an hour, then returns in a straight line to her starting point in 25 minutes.

- a) Work out the average velocity for each stage of the journey in km h⁻¹.
- b) Write down the average velocity for the whole journey.
- c) Work out average speed for the whole journey.





459h: Calculate the total distance from a speed-time graph.

The velocity-time graph illustrate the motion of a cyclist moving in a straight line.







A cyclist is moving along a straight road for a period of 21 seconds. For the first 6 seconds, she moves at a constant speed of $8 m s^{-1}$. She then decelerates at a constant rate, stopping after a further 15 seconds.

- (a) Find the displacement from the starting point of the cyclist after this 21 second period.
- (b) Work out the rate at which the cyclist decelerates.



459i: Determine the time on a speedtime graph given the total displacement.

The velocity-time graph illustrate the motion of a particle moving in a straight line.



Given that the total displacement of the particle is 321.75 m, find the value of T.



A particle moves along a straight line. The particle accelerates uniformly from rest to a velocity of 16 ms^{-1} in T seconds. The particle then travels at a constant velocity of 16 ms^{-1} for 3T seconds. The particle then decelerates uniformly to rest in a further 4 s.

(a) Sketch a velocity-time graph to illustrate the motion of the particle.

Give then the total displacement of the particle is 592m.

(b) find the value of *T*.

A car is travelling along a straight horizontal road. The car takes 60 s to travel between two sets of traffic lights which are 1072.5 m apart. The car starts from rest at the first set of traffic lights and moves with constant acceleration for 15 s until its speed is 11 m s^{-1} . The car maintains this speed for T seconds. The car then moves with constant deceleration, coming to rest at the second set of traffic lights.

- a) Sketch a speed-time graph for the motion of the car between the two sets of traffic lights
- b) Find the value of T

A car is travelling along a straight horizontal road. The car takes 60 s to travel between two sets of traffic lights which are 1072.5 m apart. The car starts from rest at the first set of traffic lights and moves with constant acceleration for 15 s until its speed is 11 m s^{-1} . The car maintains this speed for T seconds. The car then moves with constant deceleration, coming to rest at the second set of traffic lights. A motorcycle leaves the first set of traffic lights 15 s after the car has left the first set of traffic lights.

acceleration, and passes the car at the point A which is 495 m from the first set of traffic lights. When the motorcycle passes the car, the car is moving with speed $11 m s^{-1}$

c) Find the time it takes for the motorcycle to move from the first set of traffic lights to the point A

A car is moving along a straight horizontal road.

At time t = 0, the car is moving with speed $10 ms^{-1}$ and is at the point A. The car maintains this speed for 50 s.

The car then moves with constant deceleration 0.6 ms^{-2} , reducing its speed from 10 ms^{-1} to 4 ms^{-1} .

The car then moves with constant speed $4 ms^{-1}$ for 30 s. The car then moves with constant acceleration until it is moving with speed 10 ms^{-1} at the point B. Given that the distance from A to B is 980 m, find the time taken for the car to move from A to B

9.3) Constant acceleration formulae 1

When there is **constant acceleration**, there are a variety of formulae which relate the following 5 quantities:



Each "suvat" equation we will see involves 4 of the 5 quantities. Typically in a problem we'll know 3 of the quantities and we wish to find an unknown 4th quantitiy. We therefore select the appropriate equation.



Notes

551a: Use the constant acceleration formula v = u + at

A car is decelerating at a constant rate of 1 m s^{-2} from A to B. The car has an initial velocity of 10.5 m s^{-1} . After t seconds, the car has a final velocity of 2 m s^{-1} .

Find the value of t.

551b: Use the constant acceleration formula $s = \left(rac{u+v}{2} ight)t$

A car is moving with constant acceleration from A to B. The car has an initial velocity of $5~{\rm m~s^{-1}}.$ After 9 seconds, the car has a final velocity of $45.5~{\rm m~s^{-1}}.$

Work out the distance travelled by the car.



A particle moves in a straight line from a point A to a point B with a constant deceleration $3 ms^{-2}$. The velocity of the particle at A is $16 ms^{-1}$ and the velocity of the particle at B is $4 ms^{-1}$. Find:

- (a) the time taken for the particle to move from *A* to *B*.
- (b) the distance from *A* to *B*.

After reaching *B* the particle continues to move along the straight line with constant deceleration $3 m s^{-2}$.

The particle is at the point C 12 seconds after passing through the point A. Find:

(c) the velocity of the particle at C.

(d) The distance from A to C.

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A car moves from traffic lights along a straight road with constant acceleration.

The car starts from rest at the traffic lights and 20 seconds later the car passes a speed-trap where it is registered as travelling at 54 $km h^{-1}$. Find:

- (a) the acceleration of the car
- (b) the distance between the traffic lights and the speed-trap.

9.4) Constant acceleration formulae 2

The other "suvat" equations can be derived using v = u + at and $s = \left(\frac{u+v}{2}\right)t$.



Notes

551c: Use the constant acceleration formula $v^2=u^2+2as$

A particle is is decelerating at a constant rate of 1.5 m s^{-2} from A to B. When it reaches B, the particle has travelled 8 metres and has a final velocity of 2.5 m s^{-1} .

Work out the initial velocity of the particle.

551d: Use the constant acceleration formula $s = ut + rac{1}{2}at^2$

A car is moving with constant acceleration from A to B. The car has an initial velocity of 4.5 m s^{-1} . When it reaches B, the car has travelled 5.5 metres over a period of 1 seconds.

Find the acceleration of the car.

551e: Use the constant acceleration formula $s = vt - rac{1}{2}at^2$

A particle is accelerating at a constant rate of 2.5 m s^{-2} from A to B. The particle travels for 3 seconds and has a final velocity of 9 m s⁻¹.

Work out the distance travelled by the particle.

A particle is moving along a straight line from A to B with constant acceleration $3 m s^{-2}$. The velocity of the particle is $5 m s^{-1}$ in the direction \overrightarrow{AB} .

The velocity of the particle at B is $81 m s^{-1}$ in the same direction.

Find the distance from *A* to *B*.

A particle is moving in a straight horizontal line with constant deceleration 6 ms⁻².

At time t = 0 the particle passes through a point 0 with speed 23 ms⁻¹ travelling towards a point A, where 0A = 40 m. Find:

- (a) the times when the particle passes through A
- (b) the value of *t* when the particle returns to *0*.

551f: Be able to use all constant acceleration formulae.

A car is moving with constant acceleration from A to B. When it reaches B, the car has travelled 8 metres over a period of 2 seconds, and has a final velocity of 5 m s⁻¹.

Find the acceleration of the car.

A particle is moving in a straight horizontal line with constant deceleration 6 ms⁻². At time t = 0 the particle passes through a point 0 with speed 23 ms⁻¹. Find the total distance travelled by the particle between when it first passes 0 and returns to 0

Your Turn

A particle is moving in a straight horizontal line with constant deceleration 4 ms⁻². At time t = 0 the particle passes through a point 0 with speed 13 ms⁻¹. Find the total distance travelled by the particle between when it first passes 0 and returns to 0

42.25 m

551i: Use the constant acceleration formulae with two linked objects.

A pair of bikes \boldsymbol{A} and \boldsymbol{B} are moving in the same direction along a straight track.

Bike A is accelerating at 8.5 m s^{-2} . When its velocity is 4 m s^{-1} , it is passed by bike B which is moving at 32 m s^{-1} and accelerating at 4.5 m s^{-2} .

What distance do the bikes travel before bike \boldsymbol{A} overtakes bike $\boldsymbol{B}\!?$

Two particles *P* and *Q* are moving along the same straight horizontal line with constant accelerations 2 and $4 m s^{-2}$ respectively. At time t = 0, *P* passes through a point *A* with speed 12 $m s^{-1}$. One second later *Q* passes through *A* with speed 6 $m s^{-1}$, moving in the same direction as *P*.

- a) Find the value of *t* where the particles meet.
- b) Find the distance of *A* from the point where the particles meet.

A particle moves in a straight horizontal line with constant acceleration from A to B, then B to C.

AB = 3 km and BC = 12 km.

It takes 2 hour from A to B and 4 hours from B to C.

Find:

- a) The acceleration of the particle
- b) The particle's speed as it passes A

9.5) Vertical motion under gravity

Notes

552c: Determine the greatest height or total distance travelled when a particle is projected vertically upwards.

A ball is projected vertically upwards from a point 4 metres above the ground, and initial velocity $9.5~{\rm m~s^{-1}}.$

Find the greatest height above the ground reached by the ball.

552d: Determine the time of flight of a particle projected vertically.

A particle is projected vertically downwards from a point 3 metres above the ground, with initial velocity of $10~{\rm m~s^{-1}}.$

Find the time of flight of the particle.

A book falls off the top shelf of a bookcase.

The shelf is 2.8 m above a wooden floor. Find:

- (a) the time the book takes to reach the floor,
- (b) the speed with which the book strikes the floor.

A ball is projected vertically upwards, from a point X which is 5m above the ground, with speed 15 ms⁻¹. Find

- (a) the greatest height above the ground reached by the ball,
- (b) the time of flight of the ball

A ball is projected vertically upwards from ground level at a speed of 40 ms⁻¹. Determine the amount of time the ball is at least 20m above ground level.

A stone is thrown vertically upward from a point which is 8 m above the ground with speed 5 ms^{-1} . Find:

- a) The time of flight of the stone
- b) The total distance travelled by the stone

Ball *A* falls vertically from rest from the top of a tower 48 *m* high. At the same time as *A* begins to fall, another ball *B* is projected vertically upwards from the bottom of the tower with speed $24 m s^{-1}$. The balls collide. Find the distance to the point where the balls collide from the bottom of the tower.

552f: Use constant acceleration formulae for two particles colliding in vertical motion.

An object A falls vertically from rest from the top of a tower 100 m high. At the same time as A begins to fall, another object B is projected vertically upwards from the bottom of the tower with speed 25 m s^{-1} . The objects collide.

Find the distance of the point where the objects collide from the bottom of the tower.

At time t = 0, two balls A and B are projected vertically upwards. Ball A is projected upwards with speed 3 ms^{-1} from a point 40 m above the horizontal ground. Ball B is projected vertically upwards from the ground with speed 30 ms^{-1} . The balls are modelled as particles moving freely under gravity. Find the time and the height at which the balls are at the same vertical height.

A ball is released from rest at a point which is 20 m above a wooden floor. Each time the ball strikes the floor, it

rebounds with $\frac{2}{3}$ of the speed with which it strikes the floor.

Find the greatest height above the floor reached by the ball:

- a) The first time it rebounds from the floor
- b) The second time it rebounds from the floor.

Mechanics

Kinematics

For motion in a straight line with constant acceleration:

v = u + at $s = ut + \frac{1}{2}at^{2}$ $s = vt - \frac{1}{2}at^{2}$ $v^{2} = u^{2} + 2as$ $s = \frac{1}{2}(u + v)t$

Past Paper Questions

(4)

6. A man throws a tennis ball into the air so that, at the instant when the ball leaves his hand, the ball is 2 m above the ground and is moving vertically upwards with speed 9 m s^{-1}

The motion of the ball is modelled as that of a particle moving freely under gravity and the acceleration due to gravity is modelled as being of constant magnitude $10 \,\mathrm{m\,s^{-2}}$

The ball hits the ground T seconds after leaving the man's hand.

Using the model, find the value of T.

Exams

Formula Booklet
Past Papers
Practice Papers
past paper Qs by topic

Past paper practice by topic. Both new and old specification can be found via this link on hgsmaths.com

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Summary of Key Points

Summary of key points

1 Velocity is the **rate of change** of displacement.

On a displacement-time graph the **gradient** represents the velocity.

If the displacement-time graph is a straight line, then the velocity is constant.

displacement from starting point 2 Average velocity = time taken

3 Average speed = $\frac{\text{total distance travelled}}{\text{time taken}}$

4 Acceleration is the rate of change of velocity.

In a velocity-time graph the gradient represents the acceleration.

If the velocity-time graph is a straight line, then the acceleration is constant.

- 5 The area between a velocity-time graph and the horizontal axis represents the distance travelled. For motion in a straight line with positive velocity, the area under the velocity-time graph up to a point *t* represents the displacement at time *t*.
- 6 You need to be able to use and to derive the five formulae for solving problems about particles moving in a straight line with constant acceleration.

• v = u + at • $s = \left(\frac{u + v}{2}\right)t$ • $v^2 = u^2 + 2as$ • $s = ut + \frac{1}{2}at^2$ • $s = vt - \frac{1}{2}at^2$

- 7 The force of gravity causes all objects to accelerate towards the earth. If you ignore the effects of air resistance, this acceleration is constant. It does not depend on the mass of the object.
- 8 An object moving vertically in a straight line can be modelled as a particle with a constant downward acceleration of $g = 9.8 \text{ m s}^{-2}$.